



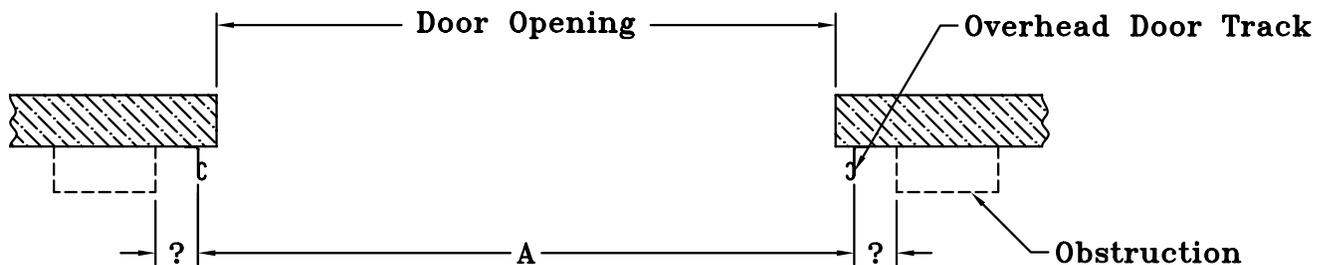
# Shaver Industries

20 Steckle Place, Kitchener, ON N2E 2C3  
Ph 1(888) 766 8328  
www.shaverinc.com

## Projection Door Mount Site Survey

Accurate measurements of the existing Overhead Door track and any potential obstructions are crucial to the proper fit and function of your Shaver's Projection Mount Door. Please hold tolerances of at least  $\pm 1/2"$  (one half inch).

1. Carefully measure the "outside to outside" dimension of the existing Overhead Door track (Dimension "A" in the following diagram). If there is a taper in the track installation please give the measurement for the widest point. Also note the dimensions and locations of any potential obstructions (control boxes, bollards, etc..).



Dimension "A" (at widest point) = \_\_\_\_\_

Additional Notes:

---

---

---

---

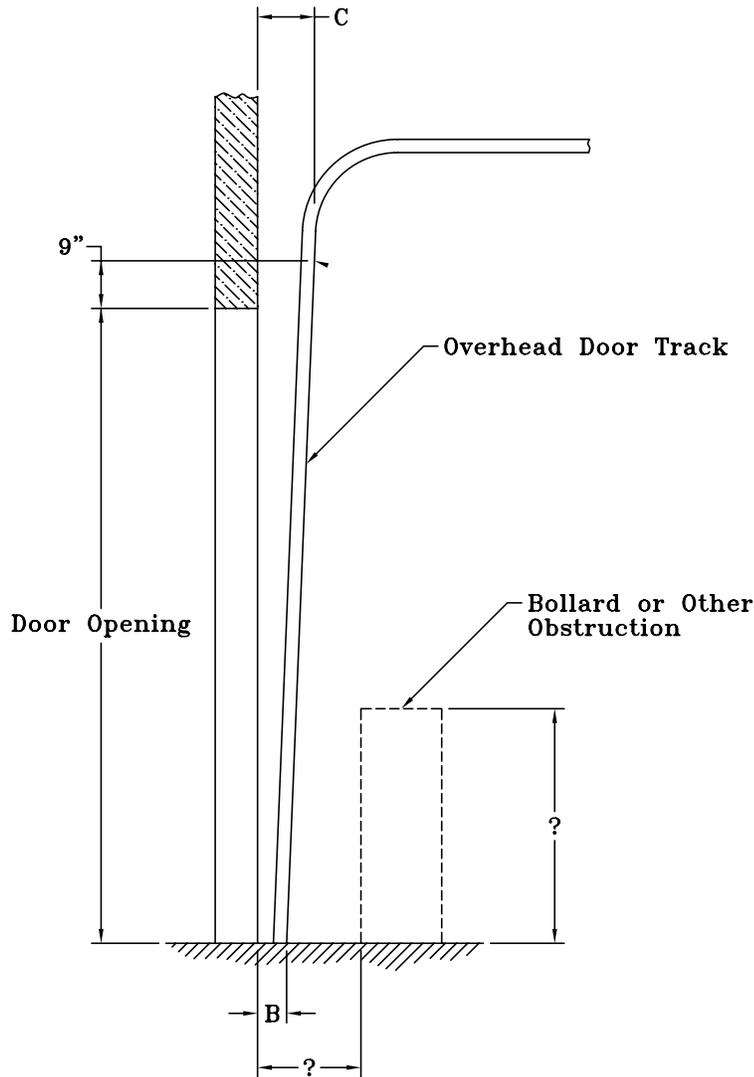
---

---

---

---

- Carefully Measure the “setback” of the existing Overhead Door track at the floor level (Dimension “B” in the following diagram) and at a location 9” (nine inches) above the door opening (Dimension “C” in the following diagram). Also note the dimensions and locations of any potential obstructions (control boxes, bollards, etc.).



Dimension “B” = \_\_\_\_\_

Dimension “C” = \_\_\_\_\_

Additional Notes: \_\_\_\_\_

---



---



---



---



---



---



---



---



---



---



---

Any additional information that might help us with the design of your door (do not hesitate to attach a sketch): \_\_\_\_\_

---



---

**Please Note:**

- Our standard Projection Mount Door assembly does not include any mechanism for sealing a gap that might exist between the bottom of your overhead door (weatherstrip area) and the adjacent wall or door header. Please contact your local overhead door installer or our factory for options such as brush seals that can be used in this area.**
- If your existing overhead door track begins its 90° curve back toward the inside of the building at or below the 9” denoted on this site survey, this Projection Mount Door WILL NOT WORK.**